

Visuality and Tactility in Planning and Place-Making

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ABSTRACT

Planners and architects continue to build cities based on the idea of how a city looks from the planning and design perspectives. They build a place that is visually good rather than considering how people experience the city. This idea of utopian city has created modern and organized city but gives less opportunity for people to enjoy the city and express themselves. This paper examines visuality and tactility of public space as inseparable aspects in designing a city. Informal places and events are created in the city as people make some changes to the function and arrangement of space in order to give them suitable space. This informal spaces and events, which are created outside planners' or architects' intentions, are the result of place-making. As a case study, I want to investigate public spaces in a well-designed city of Bintaro in the southern part of Jakarta using the idea of de Certeau's strategy and tactic and heterotopia in place-making. My argument is a place where people can make adjustment to function and arrangement, give room for participation and offer diversity and flexibility have better networking and can promote higher levels of creativity.

Keywords: *visuality, tactility, networking, public space*